

Lecture 21: Simply-Typed Lambda Calculus

CS4400 Programming Languages

Syntax extensions:

- Note that abstractions need to specify the type of the bound variable – there is no way for the type-checker to guess it (at this stage)

```
data Expr = ...
          | Lam Variable Type Expr
          | App Expr Expr

data Type = ...
          | TyArrow Type Type
```

TyArrow:

- The new *type constructor*, `TyArrow`, represents a function type:

`TyArrow TyInt TyBool` is the type a function that takes an integer (`TyInt`) and returns a boolean (`TyBool`). In Haskell (also in some other languages and in type theory), this is written `Integer -> Bool`

`TyArrow (TyArrow TyInt TyBool) (TyArrow TyInt TyBool)` corresponds to `(Integer -> Bool) -> (Integer -> Bool)`, that is, the type of a function that takes a function from integers to booleans and returns a function from integers to booleans.

Due to currying, we normally understand this as a function that takes a function from integers to booleans, then an integer and returns a boolean. Note that this also means that the arrow `->` is *right-associative* and the above Haskell type can be equivalently written as `(Integer -> Bool) -> Integer -> Bool`. Also note, that this is opposite of how application associates, which is to the left.

Note on associativity:

Function *type* – RIGHT: $t1 \rightarrow t2 \rightarrow t3 \rightarrow t4$ is the same as $t1 \rightarrow (t2 \rightarrow t3 \rightarrow t4)$ is the same as $t1 \rightarrow (t2 \rightarrow (t3 \rightarrow t4))$

Function *application* – LEFT: $f\ a\ b\ c$ is the same as $(f\ a)\ b\ c$ is the same as $((f\ a)\ b)\ c$

Rules

```
add x t1 tenv |- e : t2
```

```
-----  
tenv |- Lam x t1 e : TyArrow t1 t2
```

```
tenv |- e1 : TyArrow t2 t1    e2 : t2'    t2 == t2'
```

```
-----  
tenv |- App e1 e2 : t1
```

The fixpoint operator:

- No fixpoint combinator (e.g., Y or Z) can be type-checked in STLC, so it has to be added as a primitive operation

```
data Expr = ...  
          | Fix Expr
```

```
tenv |- e : TyArrow t t'    t == t'
```

```
-----  
tenv |- Fix e : t
```